Corrections to Mathematics via Problems Part 2 Geometry edited by A.Zaslavsky and M. Skopenkov

Updated version of these corrections:

http://users.mccme.ru/mskopenkov/skopenkov-pdf/mbl26-erratum.pdf

The authors are grateful to Darij Grinberg and Dmitry Kovalenko for suggesting many of them.

page	paragraph	printed text	corrected text
throughout	throughout	height	altitude
2	before §1		• An <i>escribed circle</i> (also called "excircle") is a
			circle tangent to a side of the triangle and the
			extensions of two other sides.
3	1.1.4	(see Problem 2.4.1)	(see Section 4 "The radical axis" in Chapter 10)
7	1.3.7(a)	Use Problem 1.3.3	Use Problem 1.3.4
9	1.4.10	exscribed	escribed
10	1.4.6(b)	follows from part (a) and	follows from Problem 1.4.3
		from Problem 1.4.3	
11	1.4.11(a)	defines a line	defines a line (one can show this using Cartesian
			or barycentric coordinates)
21	1.8.13(b)	inscribed	escribed
21	1.8.1	are concurrent	have a common point
22	1.8.3	$(90^\circ + \angle C/2)$	$(90^{\circ} + \angle C/2) - 90^{\circ}$
22	1.8.4	triangles TLK	triangles TKL
22	Footnote 5	tangency points of its ex-	tangency points of its excircles with the sides
		circles	
23	1.8.8	$ KT ^{2}/LT ^{2}$	$ KT ^{2}/ LT ^{2}$
27	Note	The condition of the the-	The theorem can be restated as follows: Let ABC
		orem can also be de-	and MNP be two triangles, and T any point in the
		scribed $[\ldots]$ then PMT	plane. Let A_1, B_1, C_1 be three points in the plane
		is similar to CAB_1 .	such that $\triangle ABC_1 \sim \triangle NMT$ and $\triangle BCA_1 \sim$
		_	$\triangle PNT$ and $\triangle CAB_1 \sim \triangle MPT$. Here, the sym-
			bol " \sim " means "directly similar" (i.e., similar and
			having the same orientation), and we understand
			a triangle to be an ordered triple of its vertices
			(so $\triangle ABC$ is not similar to $\triangle BAC$). Then,
			$\triangle A_1 B_1 C_1 \sim \triangle M N P.$
27	Note	This theorem, in some-	The generalized Napoleon theorem goes back to
		what weakened form []	the paper
		was proposed [] in	J. F. Rigby, Napoleon Revisited, Journal of Geom-
		the journal <i>Mathematics</i>	etry 33 (1988), pp. 129–146,
		in School	where it appears as Theorem 3.1. In a somewhat
			weakened form, it was proposed by I.F. Sharygin
			in the early 1990s in the journal Mathematics in
			School and recently reproved elementarily in
			Khakimboy Egamberganov, A Generalization of
			the Napoleon's Theorem, Mathematical Reflec-
			tions 3 (2017).
41	2.1.4	MNEF	MNFE
47	2.3.5	tangential	cyclic
47	2.3.7	tangential	tangential ¹
48	2.4.8	assuming that	in the case when
51	2.6.12	2.6.12.	$2.6.12.^{*}$
51	after 2.6.12		In what follows, it is allowed to use Casey's theo-
			rem (Problems 2.6.12 and 2.6.13) without proof.

53	2.6.12	with a routine proof	with a non-elementary proof
53	2.6.12	these circles coincide	δ' and δ coincide. However, the proof of the exis-
			tence of the desired circle δ' is non-elementary.
52	2.6.3	point W	point $W \neq A$
55	section title	transformations	isometries
55	before 3.1.1	transformation (about O)	transformation (of the plane or space)
55	before 3.1.1	transformation mapping	transformation (of the plane or space) mapping
61	before 3.1.14	arc BC not containing B	arc BC not containing A
62	3.2.2	A motion	Prove that an isometry
73	3.5.11	right	equilateral
74	3.5.3	maps PP'	maps segment PP'
76	3.5.12	no longer lies	lies
78	3.7.5	and intersects	and
89	4.1.1(b)	$\overrightarrow{XA_n} + \overrightarrow{XO}$	$\overrightarrow{OA_n} + \overrightarrow{XO}$
89	4.1.2	subtract	add
90	before 4 2 1	Here it is understood	Here for two parallel vectors \vec{u} and $\vec{v} \neq \vec{0}$ we de-
50	001010 1.2.1	otherwise	note by $\frac{\vec{u}}{\vec{u}}$ the number k such that $\vec{u} - k\vec{v}$
90	191	intersect O	note by $_{\vec{v}}$ the number k such that $u = k v$.
90 95	4.2.4	circumscribos	is circumscribed about
95 05	4.3.10	inscribes	is inscribed into
95	4.3.10	By Problem 4.3.0	By Problem 4.3.8
90 109	4.5.14 boforo 5 9 1	by 1 roblem 4.5.9	by 1 toblem 4.5.0
102	before 5.2.1	preserving generalized	and a motion
109	hoforo 5 9 1	Ann Mähing transforme	and a motion
102	before 5.2.1	tion and a motion	one can show that those are an maps preserving
109	FOO	$\begin{bmatrix} 1001 \\ \dots \end{bmatrix} = \begin{bmatrix} 1001 \\ \dots \end{bmatrix} = \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \begin{bmatrix} 1001 \\ \dots \end{bmatrix} \end{bmatrix}$	generalized circles but we are not going to use it.
102	0. <i>2</i> .2	$\left(\frac{az+b}{(cz+a)}\right)$	(az+b)/(cz+a)
102	5.2.5	maps ABC to	maps A, B, C to vertices of
112	6.2.10(b),(c)	Find	Construct
112	0.2.11	Find the locus of all	Construct a point
110	(0,10())	points	
112	0.2.12(a)	Find points	Find the locus of all points
133	before (.3.15		(e) Find all rotational symmetries (see the defi-
			nition in Section 3 "Classification of isometries of
			space" in Chapter 3) that transform a given cube
			into itself.
			(f) The same for a regular tetrahedron.
100	F 4 1 1		(g) The same for a regular octahedron.
136	7.4.11	semi-regular bodies, such	truncated octahedra
		as truncated octahedra	\sim
139	before 7.4.31	$\Gamma(z) = \int u^z e^{-y} dy$	$\Gamma(z) = \int u^{z-1} e^{-y} dy$
139	before 7.4.31	$\Gamma(k) = (k+1)!$ for an inte-	$\Gamma(k) = (k-1)!$ for an integer $k > 0$ and $\Gamma(z+1) =$
		ger k and $\Gamma(z) = \Gamma(z-1)z$	$z\Gamma(z)$
139	before 7.4.31	$\Gamma(x)\Gamma(1-x) = \pi/\sin(\pi z)$	$\Gamma(z)\Gamma(1-z) = \pi/\sin(\pi z)$
139	before 7.4.31	$\Gamma(1/2) = \sqrt{\pi/2}$	$\Gamma(1/2) = \sqrt{\pi}$
139	7.4.31	7.4.31.	7.4.31. (Challenge)
146	8.1.12	construct	erect
149	8.1.9	++ab	+ab
149	8.1.10	The resulting figure (with	Formally, take the quadrilateral with greater area
		the glued segments at-	and attach the segments of the same circle (dark-
		tached)	filled in Fig. 4) to its sides. The resulting figure
153	8.2.8	By Varignon's theorem	By a similar computation (called Varignon's the-
			orem)
154	before 8.2.10	$S_{\triangle BCD} = \frac{1}{2} S_{\triangle BCE}$	$S_{\triangle BCE} = \frac{1}{2} S_{\triangle BCD}$

161	before $8.3.2(b)$		Note. This argument shows that $ F_1Z + F_2Z $
			increases as a point Z moves along the ray F_1X ;
			hence the intersection point Y indeed exists.
166	before §4	the boundary of the fig-	the curve α_1
		ure α_1	
167	8.4.8	three bisectors	there exist three bisectors
167	8.4.8	intersect at one point	that have two common points